

Maya Security Tools Admin Scripts Guide

Maya Security Tools includes three administrative clean up scripts: cleanScriptNode, scanAndCleanScriptNode, and cleanUserSetup.

These are located under the Maya Security Tools installation directory:

Linux: /usr/autodesk/ApplicationPlugins/<app name> or
~/Autodesk/ApplicationPlugins/<app name>

macOS: /Users/Shared/Autodesk/ApplicationAddins/<app name>

Windows: %programdata%\Autodesk\ApplicationPlugins\<app name>

Note: You will need to install Cygwin or another bash emulator to run these scripts on Windows.

cleanUserSetup

cleanUserSetup takes as a user setup file as an argument. It scans the setup file for malicious elements, removes them, and saves the modified file.

cleanScriptNode

cleanScriptNode takes a script node as an argument. It scans the node for malicious elements. If malicious elements are found, they are removed, the file is saved, and a backup of the original is made.

scanAndCleanScriptNode

scanAndCleanScriptNode takes a directory as an argument. It goes through a directory recursively, scanning and cleaning all the script nodes in the directory tree. If malicious elements are found in a script node, the script node will be cleaned and saved, and a backup of the original is made.